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Summer Fling - Soundtrack Crack 64 Bit



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## About This Content

The entire soundtrack from the game Summer Fling, created by Sam L. Jones.

Tracklist:

- 1. Joyous Theme 1
- 2. Joyous Theme 2
- 3. Joyous Theme 3
- 4. Sad Theme 1
- 5. Sad Theme 2
- 6. Sexy Theme 1
- 7. Sexy Theme 2
- 8. Sexy Theme 3

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- 9. Sexy Theme 4
  - 10. Calm Day 1
  - 11. Fun Day 1
  - 12. Fun Day 2
  - 13. Love Theme 1
  - 14. Love Theme 2
  - 15. Love Theme 3
  - 16. Shocking Day
  - 17. Happy Day 1
  - 18. Happy Day 2
  - 19. Calm Love Day
  - 20. Ending Love Theme

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Title: Summer Fling - Soundtrack

Genre: Casual, Indie

Developer:

Straywire

Publisher:

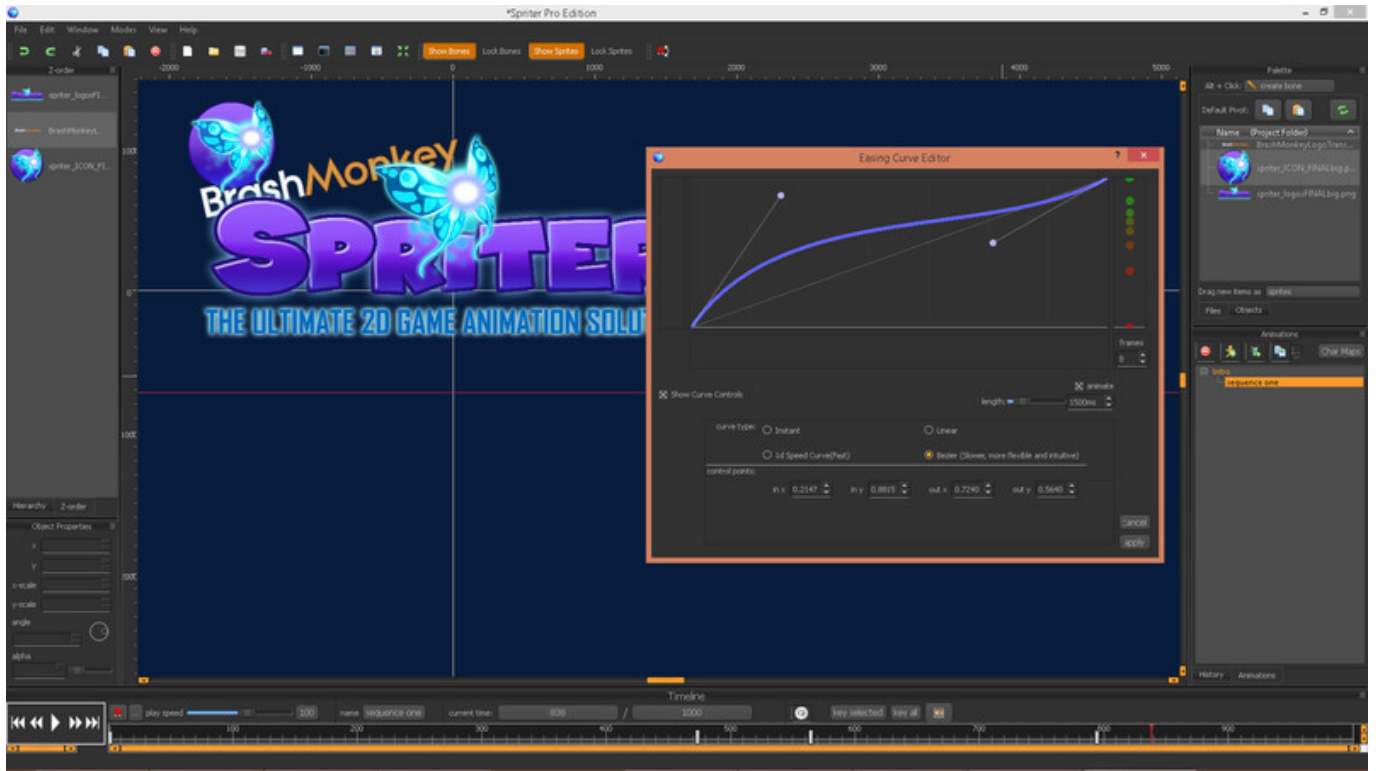
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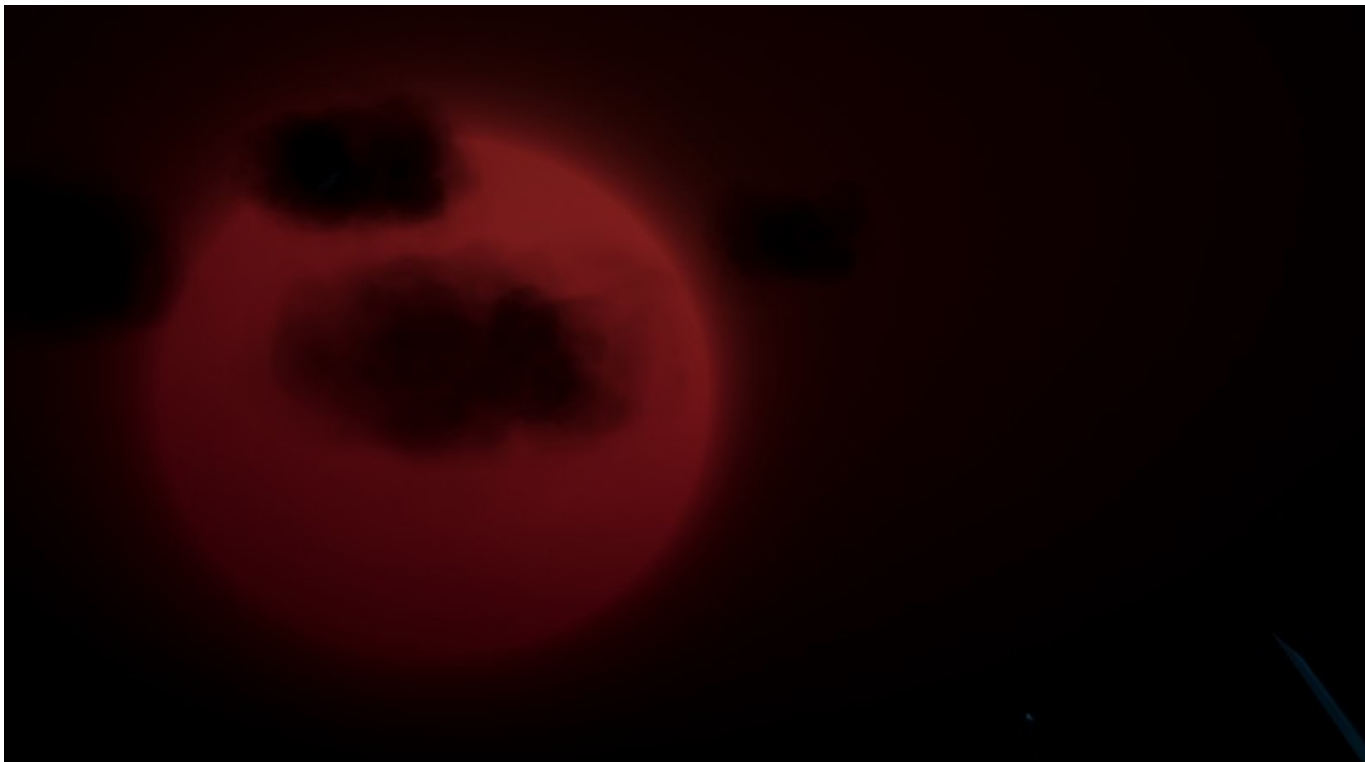
Release Date: 16 Jun, 2016

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English







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Played on Oculus / Touch

Technically the game worked well with the touch. No issues at all.

I couldn't get into the game at all unfortunately. The lack of feedback which is just in the nature of touch controllers and the overall "cheapish" look of the game didn't do it for me. It might be a cool demo occasionally but i got bored very quick. It has not alot to do with actual sword fighting and i guess it's a cool agility game but there's almost no content here.

One thing that's worth mentioning is that the videos depict it like it matters wether you swing your sword in a "realistic" slow speed, i didn't see that at all in the game, you can be jerky and quick like blade runner it doesnt matter.. WHO TOUCHED MY SPAGHET. I have owned this game for over two years and i bought two seperate editions for each computer when (if i remember correctly) i bought the basic Armada 2526 and the expansion Supernova at \$20 a pop. Twice, once for each computer. So now i have bought it on Steam and i have laid out \$100.

Now i can play it on either computer without porting problems.

The game is by far more interesting to me as my years of playing it go on.

Yes, it needs some creative tinkering to make it an even better game in forms of management. I would love to be able to find just the planets that have reserch staions that have become obsolete so i can both remove them and replace them without going through hundreds of planets,

But if you like broad expansive strategy as well as figuring out how to make an economy work I think you will like this "game of chess with few limits.". The Knobbly Crook is now completed, it's free and it's a lot of fun. Really fed my nostalgia for the classic point-and-click games of yore. It's consistently funny and surprising throughout. I finished with a 1060 score in about 9 hours and I was taking my time, so figure on at least six hours of point-and-click enjoyment.

O'Sirus is a young Knobcrookian with a spittoon for a head and no face (no one seems to notice the face on his upper torso). He is sent on a quest by a mysterious spooky voice to find his full name, a rite of passage for all Knobcrookians. Nothing really works in the story's chaotic universe -- catastrophes abound as O'Sirus struggles to prove himself worthy of greatness and rise above his lowly image as a simple paper farmer.

While some of the puzzles take a while to fully work out, and others are a bit too easy (especially some endgame puzzles) I found the general difficulty to be about right. I wish the totem quests were a bit more involved, if only to prolong my stay. There aren't many technical difficulties that I experienced, although picking up the first prize for the balloon pop took more than a few attempts. Usually the game ran error-free for me.

If you have any interest in the point-and-click genre, don't wait for a sale. Download the Knobbly Crook and play it now!. i love this game very much it is a work of art and i want to share it with as many people as possible. This game looks pretty good, but for me it crashed after 15 minutes of play so I've had to request a refund. I'll pick this game up again once it's fully released and then I will be able to change my review, but I simply cannot recommend a game that is literally unplayable.. This was kind of fun but expensive for what it is. It would have been interesting to see a full port of ark but that is unlikely to happen. This takes elements of ark and mixes it with other VR games.

some issues I have had is the audio errors the randomly happened, inability to simply turn off the tek dlc, but most importantly NO WALKIN/RUNNING LOCAMOTION but with that being said spray painting dinosaurs is fun. if I have to score it it would be a good 7/10

its probably best to wait for it to come down in price a bit £30-£37 is a bit overpriced

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gameplay of it <https://www.youtube.com/watch?v=c8B0x4Gdt98>. i got it for 49 cents tbh really hard its controler better but idk not soo good ):

i mean if u bought it for 7 dollares u got scammed

. great game and alot of fun



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Absolutely fantastic. Typed this from my couch.. This is probably a fine game on a phone where multi-touch is a thing, but with a mouse, it's frustrating.. Nice Game for \$2.99 But has a lot of BUGS

NOT RECOMENDED. Very harsh game! Its very hard to progress continuously on it, there\u2019s no auto save which consequently makes you lose progress a lot of times on certain levels. You have to struggle to keep going with the game till the very end, its quite challenging to say the least.

Despite of that, Visuals are very neat, lots of characters very well designed, with pretty decent cut scenes.

I love the extras of the game, there\u2019s a gallery where you can pay attention to the details of the monsters more closely, its a nice detail to have in such a game.

. overall very enjoyable game.. but i'm halfway through ( i think) and there's a gamebreaking bug at the last chapter of act II.. snooping through the forums i saw quite a few problems with that map.

i sent the devs the required files for them to work on a fix and would be happy to revisit the game and change this review to positive since i really enjoyed it up until then. :). I'd really like to play a good big cat sim. This isn't it yet. Maybe one day it will be, but it currently feels way too poorly put together and just not at the quality I'd hoped for.. If you like cell phone games you will like this. It gets really boring really fast. It's a low thought low effort game, very casual.. Controls are very clunky. User interface is badly designed.

Whoever decided that a controller should be required for an adventure game should be fired.. Holy hell, I remember having had this on Cd way back in the days, back when FMV adventure games were the rage. So glad I found this one again!

It is not without its flaws, it does suffer from the same 90's adventure game logic in certain parts, and there are a lot of instant death\game over scenes, but over all, it is a *very enjoyable game.. All cars should be unlocked at once. I play this to warm up. Don't want to be stuck with the crappy ones cuz I won't complete entire seasons of races!*

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